

Mayland

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REVISION HISTORY

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Chapter 1

Mayland

1.1 Mayland - AmigaGuide documentation

Welcome to the Mayland V1.0 AmigaGuide,

© 1996 by Allan Odgaard.

· Table of contents ·

If you have installed `SearchGuide` by Gérard Cornu,
you can Search for a word or sentence in this guide.

IntroductionWhat does Mayland do?

DisclaimerWhat Mayland can not do.

RegistrationIs it not free?

AuthorWho should you write?

InstallationHow do I install Mayland?

UsageHow should I use Mayland?

HintsHow can I make Mayland better?

F.A.Q.Frequently Asked Questions!

To DoWhat can I expect?

CreditsWho do I thank?

This guide will not appear correctly if you do not have AmigaGuide_DT V40+

1.2 Mayland / Introduction

Introduction

· **Disclaimer** What I cannot promise.

Mayland is a very useful Reminder program, with features as follows:

· **Execute** a command and/or show a message! Not only at the exact event time, but also some minutes/hours/days before and after.

- **Come Again** feature of message requester.
- **Drag'n'Drop** events to quickly reschedule.
- **Year/Month/Day Calculations** can be inserted in the message text, e.g., "I'm %y-1976 years old!" will always show my correct age.

Mayland is also a very powerful Calendar program, containing such features as:

- **Overview** containing link buttons to the previous and next months.
- **Holidays** can be defined, and are uniquely displayed in the overview.
- **ARexx** control.

---> [Install...](#)

1.3 Mayland / Disclaimer

Disclaimer

There is no warranty for this program to the extent permitted by applicable law. Except where otherwise stated in writing the copyright holder and/or other parties provide the program "as is" without warranty of any kind, either expressed or implied, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose. The entire risk as to the quality and performance of the program is with you. Should the program prove defective, you assume the cost of all necessary service, repair, or correction.

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It is NOT to be distributed on magazine coverdisks or similar without the owner's explicit written consent.

Contact [Allan Odgaard](#) , author.

1.4 Mayland / Registration

Registration

To register:

- (1) Fill out **this** form.
- (2) Print out the form.
- (3) Place your signature on the form.
- (4) Send it along with 120DKK, US\$20, 35DM or £15 to the **author**.
- (5) Include:
 - a) EMail me your PGP key (if you have email).

- b) Include a Self Addressed Stamped Envelope (proper size and postage for a disk) and a diskette.
- c) Include the closest sensible equivalent of US\$5 for a disk, postage, and handling.

Right now, the only way to pay is in cash (no coins).

A note about sending cash in the mail; make certain to disguise the money. If not, you can bet that along the way someone will open it and take the money out -- it happens. Enclose the cash in paper so the money cannot be seen when the envelope is held in front of a light. The old "Hold it up to a light" trick is still popular :->

I cannot take responsibility for cash lost in the mail.

Upon receipt of payment I will create and forward your personal keyfile.

---> [Install](#)

1.5 Registration form

Registration Form

I like Mayland and I am willing to send you money for all your work!

Program/Version: Mayland/V1.0

Name:

Address:

Email:

Phone?:

PGP Fingerprint:

I agree to never distribute my personal keyfile.

Signature Date

City, Post Office, Country

Send it to this [address](#) .

I wish to make this program useful to as many users as possible. Please reformat this as you wish. Please use as much time and as many bytes as you can afford.

Comments:

Suggestions:

Problems:

1.6 Mayland / Author

Author

Mayland was designed and programmed for the Amiga by:

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DK-2200 Copenhagen

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http://WWW2.DK-Online.DK/Users/Allan_Odgaard/

[Register](#) ---> [Install Usage](#)

1.7 Mayland / Installation

Installation

Mayland Requires:

68020+

Kickstart V39 (OS 3.x) or above.

MagicUserInterface V3.1 or above.

WBStart.Library V2.0+ (included!)

Install Mayland:

Double-click on the install icon. Follow the prompts.

Manual Installation:

Copy or drag Prefs/MaylandPrefs to Sys:Prefs/

Copy or drag WBStartUp/Mayland to Sys:WBStartup/

Copy the catalog files you need to SYS:Locale/Catalogs/.

Copy one of the holiday files as EnvArc:Mayland/Holidays

WBStart.library:

If you do not already have WBStart.Library by Stefan Becker, then you should copy this into Libs:.

MUI:

If you do not have MUI you will have to download it from somewhere and install it.

The latest version on Aminet is 3.6. MUI is much too large to be included here.

After Installation:

Modify the **tooltypes** of Mayland (not MaylandPrefs)

---> **Install Usage**

1.8 Mayland / Usage

Usage

Mayland

Main Window

Drag'n'Drop

The Menus

Add/Edit Event Window

Before/After Time Window

Suspension List Window

Add/Edit Suspension Window

Add/Edit Holiday Window

About Window

ShowList Window

Settings Window

Edit Template Window

MaylandDemon

Message Window

ARexx interface

ToolTypes

1.9 Main Window

The Main Window

Date Settings: is the first framed group. Click on the day you would like to view. You may then Add, Edit, or Remove an **event** from the ListView.

Text labels: appear before the first of the month and after the last of the month. These display some days in the previous and next months. These `labels` are link buttons and pressing them will go backward or forward a month.

Link buttons: are also dropable, which means that you can just drop an event on it to reschedule it to that day. See more in the **Drag'n'Drop** section.

If the linkbutton's text is hard to read due to fancy MUI background patterns, you will want to reconfigure the text and background colors in the MUI **settings**.

ListView: On the right side of the main window you will see the ListView. This ListView shows the specified day's events.

Options Add, Edit, or Remove events.

Holidays Modify holiday names.

Menus Check out the menu items.

1.10 MainWindow/Options

Options

Add: an event to the day by pressing "Add...". This will open the **Add/Edit Event Window** .

The values set in the time sliders will be used as a starting point when you add an event.

Edit: an event by double-clicking it or by selecting it and clicking "Edit...". This will open the **Add/Edit Event Window** , and it will contain the settings of the chosen event.

Remove: events is also an option. Select the event to remove and press "Remove", if the event appears more than once (like 15/3/?? would!), then a requester will appear offering the options to remove it globally, or only today. If you choose to only remove it today, then Mayland will create a suspension for the selected day.

See more in the **suspension** section.

Drag: any event. You then drop the event onto a date button (and the next link buttons). This will **reschedule** the event to that day. If the event is weekly you will be asked whether to reschedule it globally or only in this week.

1.11 MainWindow / Holidays

Holidays

Notice that some of the date buttons might appear in a different color or have a different text type and/or color (depending on the **settings**.) These days are marked. You, the user, are free to use the marking system for whatever you like.

Over the ListView is a text field, this contains the date in long form, e.g., "Friday the 13 of September - 1996 (Week 36)". If the selected day is marked, then this field will show the name of this day (e.g., "Independence Day"). If you have associated more than one name to the same day arrows will allow you to browse through the different names.

To define or edit a day's name, click on the text above the ListView. This will open the **holiday window**.

If you would like to add a name to a day that is marked already, use the menu item "Add Holiday..." located in the "Edit" menu.

1.12 MainWindow/Menu

Other

Also available from this window are the **menus**.

1.13 Add/Edit Event

The Event Window:

Use this window to set everything that is relevant to an event.

Pattern is the first group; this group describes exactly when the event shall happen.

Time Before After Suspensions

Action describes what is to happen when the Event occurs.

Name

Message

Command

Flags are Event controls.

Only nag once Delete after use

Be polite Do after each boot

Press Done to close the window Press Cancel to close the window

and accept the changes you have made. and discard the changes you have made.

1.14 Event Window/Pattern

Pattern

First select the type of event by way of the cycle gadget.

Currently only two types are supported; Day(s) & Date.

Day(s) is what you need when you want to be reminded of the event on specific weekdays.

The Pattern will change to display the seven weekdays.

Press down all the weekdays on which the event occurs.

Date should be selected if the event occurs on a date, whether once in a lifetime, once every month, or once a year.

Pattern will show the day of the month, the month, and the year.

Deselect the fields that you do not want to specify; e.g., deselect the year field if the event describes an annual event; e.g., a birthday or anniversary.

Select only the date to define an event which occurs on the same day every month, like a loan payment or bank statement.

If the Event will occur only once leave all three fields selected.

Time You need to specify what Time the event will happen. Use the numeric buttons to set the hour and minute of the event.

Before Now you may specify how long **Before** the event occurs you wish notification to occur (if at all).

Do this by pressing the "xx:xx:xx" gadget beside the "Before" label.

For example: You have an event at 6:00 PM the 24/?-??.

If you would like be reminded four days before the event takes place, then set the Before value to 4 days. If you do not wish to be notified before the event, set the Before value to zero.

The notification will be triggered either when the BeforeTime occurs, or when you next turn on the computer between Event Time - Before and Event Time or Event Time + After (see below). In our example this would be between the 20th and the 24th in each month.

If you would like to be notified every time you run Mayland during the Before period set the **Do After Each Boot** flag.

Be aware that if Before is greater than zero, you will be reminded of the event before the event and again at the event time.

After You can also set an **After** value. This will determine how long after the event time the event will be remembered.

Mayland uses this only when it is not running at the event time.

Set After to the length of the event when it comes to a movie you would like to see, since you do not need to be notified after the movie has ended. For Mom's birthday you would set After high, so you are certain to see it, even if you are late to call (you BAD boy :(

Let's again assume we have an event the 24th of something each year. We set the after to 5 days. Say you go on a holiday, and don't turn on your Amiga on the 24th. If the computer is next turned on before or on the 29th, we would get a notification about the event.

If Mayland is not started between the 24th and the 29th (event time + after) then you will never be notified of the event.

Suspensions The next gadget is **Suspensions** This will open a window containing the list of Suspensions for this event.

Suspensions are for days on which the event would normally occur, but for some reason it will not happen on one or more of these days. This is, of course, only useful for events that occur on a regular schedule.

Let's say that we have to go to school Monday through Friday every week. We (well, I), of course need Mayland to remind us of this, so we create an Event that will do so.

Now what if we get a week off??? Then just add a Suspension that encompasses that week, then the Event will be blocked during that period.

An easy way to create a Suspension is to select the day it is needed, select the event, and click on remove (in the main window).

1.15 Event Window/Action

Event Action

The event action is determined by three string gadgets.

Name: This is the optional name of an event. This name is used only in Mayland's ListViews. You can have events without message text and without a command to be executed. You will never be reminded of these events, but they will appear in Mayland's List.

Use the name field if you have set Mayland to only execute a command, and would like to see something meaningful in the ListViews.

Message: This is an optional Message that will be displayed when the event is triggered (see **MaylandDemon** for more info about the message-requester).

It is possible to do some date calculations within the message field, like [%y (current year) - 1976] for my age. Mayland calculates the values to insert when the message pops up, so they will always reflect my current age.

Use the popup gadget next to the string gadget for a complete list of variables.

If you require that the result be changed from negative to positive then write `%#(command +/- number)`, e.g., "Only `%#y-2000` years until the big New Years Eve...".

Command: This is an optional command to execute at the event time. The command will be executed asynchronously so there is no need to RUN it. Use the WBStarter command for programs that have to be started from workbench. I might include this feature in a later release.

1.16 Event Window/Flags

Flags

Only nag once: Not currently implemented.

Be Polite: When checked, the message window will open in an inactive state, this prevents the window from swallowing the keyboard presses. Also when BePolite is selected and the front most screen is not public, then Mayland will only flash the display instead of popping its screen to front.

Do After Each Boot: If you check this flag, the event will popup every time Mayland is started between its EventTime - Before and EventTime. It is to be hoped that this is every time you boot your Amiga :)

Delete After Use: Setting this will delete the event from the list when there is no longer a use for it. If you need Mayland to tell you that the tea is done in 8 minutes, then you probably want to check this flag :)

1.17 Before/After Time

The Before/After Windows

These windows are rather simple :) You have 3 sliders controlling Days, Hours and Minutes. Select the values you need and close the window to use them.

Below the sliders is a textfield that shows what time the event should either pop the first time, or no longer pop, depending on whether you are setting the before or after values.

[Before/After Usage](#)

1.18 Suspension List

The Suspension List Window:

This ListView holds all the suspensions attached to the event currently being edited.

You have the option to **add** a new suspension to the event, **edit** an existing suspension or **remove** a suspension.

Caution: If you have an event with the pattern "The 25 of April - 1996", and you add a Suspension that has the same pattern, you will only find the Event in the **Show List** window (which you will find in the **menus**).

[Suspension Usage](#)

1.19 Add/Edit Suspension

The Suspension Window

The Suspension Window allows you to edit a suspension, the suspension can be a single day or a range of days.

Closing the window means accepting the changes.

I apologize for the poor state of the edit-suspension system. I promise to radically enhance this.

Event Window Suspensions [Suspension List Usage](#)

1.20 Add/Edit Holiday

The Holiday Window

The first thing you will see in this window is a string gadget. Enter the name that you would like displayed when the holiday is selected.

You do not have to limit yourself to using this only for holidays, it can be used for any day you would like to highlight.

There are currently only two types of holidays available. The system will be much more flexible in the future, but currently you have to settle for:

Normal:

Use this if you want the day's name assigned to a specific day or range of days. These days can occur every year or in only one year.

Advanced:

This is for using the day's name for a weekday that appears as the first, second...last of a specific month, e.g., Mothers Day = "The second Sunday in May."

[Usage Menus Holidays](#)

1.21 About Window

The About Window

This window shows the Mayland logo Dennis Sibera drew. It also shows the registered owner of Mayland.

If you hold the mouse over the "Registered to:" text, then a help-bubble will appear showing some keyfile info like serial number, address, etc.

If you have not yet registered Mayland then you will get some alternative text...

[Register Usage](#)

1.22 ShowList Window

The ShowList Window

This window shows the entire list of events in chronological order.

You have two options, either **edit** an event by pressing the "Edit..." button, or remove an event by pressing the "Remove" button. Be aware that there is currently no confirmation requester, and you cannot create suspensions from this window!

[Usage Menus](#)

1.23 Settings

The Settings Window

Besides the Save, Use, and Cancel, this window contains three groups. Let's start at the top...

Links to previous and next month:

In this group you will find two cycle gadgets which control the background and text colors for the linkbuttons.

This is because some people like fancy background patterns, which make the link button text very hard to read. Use this to change it to more legible colors...

Holiday button look:

Define text style, color, and background of the `marked` days.

Be aware that italic does not work very well with most fonts.

The radio buttons control whether the background should stay as it is, change to a specific color or be a bitmap.

The background will not be different when the button is in a selected state.

This is a limitation in MUI and there is currently nothing I can do to override it 8(

Miscellaneous flags:

Show week numbers: Choose to show the week numbers (located to the left of the date buttons) or not.

Use AM/PM: Enable this if you would like to see Mayland make use of the 12 hour clock format... you will still find the 24 hours clock used in the **Edit Event** window for now.

Show dates compact: This will set the group spacing to zero for the group that contains the date buttons. Some might prefer this look and some PAL users might use it for the space that it saves them!

Confirm list save: Whenever you close MaylandPrefs, Mayland will check for changes to the eventlist, and save it if there are. If Confirm is enabled, then MLP will ask you before saving the list, giving you the option of discarding the changes.

Usage Menus

1.24 Edit Template

The EditTemplate Window

This window is exactly the same as the **Add/Edit Event** window. And with good reason!

When you select "Done", the before and after times, and the checkmark states will be saved and used as a template when you add a new event.

Usage Menus

1.25 The Menus

Project Edit Location Settings

About... Cut Go to today Settings...

About MUI... Copy GUI Settings...

~~~~~ Paste ~~~~~

Quit ~~~~~ Edit template

Show list...

Clear list

~~~~~

Add holiday...

PROJECT MENU:

About: This will open the Mayland **about window**.

About MUI: Brings up the **MUI** about requester, this holds the MUI version, copyright notice, etc.

~~~~~

Quit: This will close the MaylandPrefs window.

EDIT MENU:

Cut: This will remove the selected event from the list and keep it on the internal clipboard.

Copy: This copies the selected event to the internal clipboard.

Paste: This will insert the event stored on the clipboard. Be aware that the new event will not have any suspensions and it will only be assigned to the current day.

~~~~~

Show list: This will open a **window** which displays the complete list of events. The events are sorted chronologically.

Clear list: To clear all events. For professional use only.

~~~~~

Add holiday: If you would like to assign a name to the selected day, and mark the day in the overview, selecting this menu item will open the **Add/Edit Holiday window**.

Normally, you would just click on the text over the ListView (in the main window) to accomplish this.

If a day already has a name and you would like an additional name assigned to it, then you must use this menu item.

LOCATION MENU:

Go to today: Resets the date and sliders to now.

SETTINGS MENU:

Settings: Open the **settings window** to configure Mayland specific variables.

GUI Settings: Open the **MUI** settings window. Here you can totally customize the look of Mayland. These settings will not be saved unless you are using a registered version of MUI, but you knew that, didn't you? Well, now you know.

~~~~~

Edit template: Open the **Add/Edit event window**. Enter the settings you would like to be used as a template each time you define a new event.

1.26 Drag'n'Drop

Drag'n'Drop

In this version of Mayland, you are able to drag events. You can drop them onto the date buttons (and linkbuttons) to reschedule events quickly.

If you Drag'N'Drop an event which happens weekly (e.g., each Tuesday) you will be asked if the change should happen globally, or only this week.

Of course you need to drag it to a day other than another Tuesday.

Usage

1.27 Mayland / ARexx

ARexx

Command: AddDate

Template: Day/N, Month/N, Year/N, Hours/N, Minutes/N, Before/K/N, After/K/N, Name/K, Message/K, Command/K, BP=BePolite/S, DAU=DeleteAfterUse/S, DAEB=DoAfterEachBoot/S.

Example: AddDate 24 9 96 23 45 before 1 after 120 name "ItsLate" message "Go to Bed!" BP

This command will add a new event to the current list of events.

If you do not supply Day, Month, Year, Hour, or Minute, current values will be substituted.

Set Day, Month, or Year to zero for wildcard use.

The Year can be expressed with 2 or 4 digits (this goes for all the commands.)

Before and After are parsed as minutes; default values are 0 and 120, respectively.

By default no Flags are set.

Command: AddDays

Template: Mon=Monday/S, Tue=Tuesday/S, Wed=Wednesday/S, Thu=Thursday/S, Fri=Friday/S, Sat=Saturday/S, Sun=Sunday/S, Hours/N, Minutes/N, Before/K/N, After/K/N, Name/K, Message/K, Command/K, BP=BePolite/S, DAU=DeleteAfterUse/S, DAEB=Do

Example: AddDays Tue 24 30 name "Late!" message "Wake up!"

This command will add an event to the list of events, you must supply at least one day. See AddDate for further explanation...

Command: DateToSeconds

Template: Day/N, Month/N, Year/N, Hours/N, Minutes/N.

Examples: DateToSeconds

-> RESULT=591133020 RC=0

DateToSeconds 1 1 78 0 0

-> RESULT=0 RC=0

This command will convert the specified date string to seconds since January the 1st, 1978. Specify a zero for Day, Month or Year if you would like to substitute the current time. Missing arguments will also be replaced with current values.

Be aware that 14 is a valid Month value and 41 is a valid Day value, this is useful for, e.g., adding 8 months and 15 days to a date! The result of this command can be used as argument for the SecondsToDate command.

Command: SecondsToDate

Template: Seconds/N.

Examples: SecondsToDate

-> RESULT="24 9 1996 19 40" RC=0

SecondsToDate 0

-> RESULT="1 1 1978 00 00" RC=0

This command will convert the specified number of Seconds into a numeric date string. Without an argument, this will return the current date. The result of this command can be used as an argument for the DateToSeconds command.

Command: Quit

Template: (none)

This sucks, and will blow up your computer :)

Note: When passing a string which contains spaces to Mayland via arexx, you must surround it with both quotes (') and double quotes ("). The arexx interpreter removes the outside pair before sending the string to Mayland.

Example: AddDays Tue 24 30 name "Late!" message "Wake up!"

Usage

1.28 Mayland Demon

The Message Window

The Time Line is at the top of this window. This displays the current time, day and date.

Next is the Pattern of the event. This shows when the event is scheduled, e.g., "12:00, Mon" or "15:30, 17-Mar-??", etc. This line will appear in one of three colors:

Text = The event is soon to come (this is a pre-warning)

Highlight = The event is starting/happening right now!

Fill = This is a 'Come Again' event (see below for more explanation).

ListView: displays the message.

Come Again: Under the ListView is a check box which decides whether you would like this event to reappear after n units. Edit the number of units in the string gadget and select the units to use with the cycle gadget. Notice that pressing the mouse on the text will toggle the check mark and pressing return in the string gadget or using the arrow gadget will mark the check box.

Proceed: Do what you are told, then close the reminder window.

Delete Event: Delete this event from the list. If you have selected the 'Come Again' check mark, then the event will come again, but the event will not be found in MaylandPrefs.

Usage

1.29 Mayland Tooltypes

ToolTypes

Several ToolTypes exist for Mayland (not MaylandPrefs)

AMPM_Mode: This is a switch, set it if you want a 12 hour clock.

CX_PopKey: Defines the hotkey sequence that will invoke MaylandPrefs (defaults to `LAlt Ctrl m`).

DoNotWait: This is used by Workbench, set this if you put Mayland in Sys:WBStartup/ (which is recommended).

OutPutWin: Define the output of executed commands, this could be NIL: to avoid output (defaults to `OutPutWin=Con:000/164/528/198/Output.../Auto/Close/InActive/Wait`).

Prefs: The name and path of MaylandPrefs (defaults to `Sys:Prefs/MaylandPrefs`).

TimeBackAction: When Mayland is started it will read the system time. If this is less than what it was the last time MLD was running, MLD will run the command specified here. This is very handy if your Amiga 'forgets' the time whenever a serious crash occurs (defaults to `Sys:Prefs/Time`).

Usage

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1.30 Mayland / Hints

Hints

Enter MUIPrefs and set the ListView Leading (on the ListView-Page!) to something high. This makes the event ListView look much better.

Please forward anything you find useful.

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1.31 Mayland / F.A.Q.

FAQ

(18-Jun-96)

MLD = Mayland (MaylandDemon)

MLP = MaylandPrefs

Q: MLP sometimes crash with guru 8000 0004???

A: With fancy MUI settings (like backgrounds, etc.) this is known to happen. Increase the stack of MLP, everything should work fine :)

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1.32 Mayland / To Do

To Do

Mayland's future looks something like this:

- MultiSelect in some of the ListViews.
 - Also keep the cursor when removing events.
 - Horizontal-scrolling ListView in main window
 - Suspension editing should be improved (work like the Holidays system).
 - Make an 'Optimize' button, which would join suspensions to one ranged susp.
 - Different color settings for different holiday types.
 - Holiday and EventFile should be in ASCII.
 - Much better holiday definition.
 - PopUp gadget in front of Command string gadget, pops up a predefined list of often used commands.
 - Make the Test button work.
 - Use real sliders for the EventTime (in the EditEvent window).
 - When removing an event, there should be an option to create a "suspension-range."
 - Also a gadget saying "from today" causing the event to be removed today and to the end of time...
 - PopUp gadget in EventPattern's Date group (to change the date.)
 - Give a string gadget in the Day(s) group to choose every n week.
 - Make a new group/type of event which should be every n day.
 - Make an *OPTIONAL* navigation panel under the date buttons, this would let you step 1 day, week, month or year.
 - If the selected day is a holiday, then it should have another background (as in the unselected state) - there are currently some limitations in MUI...
 - More 'Location'-menuitems! (go to week, date, year etc.)
 - Have two submenus which are: 'Go to next' & 'Go to previous'. Events can then be set to appear in these menus, e.g., "Go to next / Phonebill" would select the next appearance of the 'Phonebill' event!
 - Possibility to optimize the EventList, like deleting old events/suspensions, joining suspensions that could just as well be a range, etc...
 - Make all the Date buttons draggable, and drop them wherever a date can be adjusted.
 - Have as many windows open as the user wants.
 - Optionally create a suspension when adding a new event, e.g. if today is Tuesday the 3 of July 1996, then (if enabled in prefs) when you add an event to today (which will occur more than once, like each Tuesday), this event will be 'born' with the suspension 1.1.76-2.7.96.
 - LinkButtons should have "RealVerify" instead of "Immediate."
 - Create a taskmanager.
-

- `Search`-button in the ShowList window.
- Some kind of info requester showing how many events are on the list etc.
- Show full moon (perhaps also half-full!), probably as an *optional* image in the day-name (holiday) text display. Also mark these days in the month overview.
- Optional time-out value of event-requester. (setable for each event)
- Extra command type in message text, this would be something like:
`%{dd/mm/yyyy}` - This would insert the number of days/months/years until the specified day.
 E.g., "Turn in paper in `%{25/1/1996}` days"
 "There is `%{12/1996}` months until Xmas"
 "Let's celebrate year 2000, after all, there are only `%{2000}` years until it..."
- MUCH more keyboard support in the "Mayland Eventer"-window.
- Attach a menu to the message window, this should let you reschedule the event, or maybe just bring up MaylandPrefs.
- Indicate, in the message popup-win, that an event has the DAEB flag set.
- Some kind of a show pattern in the "ShowList Window"
- DisplayAlert() flag for each event.
- Show events for the next day, for example, until 04:00, after today's events. Use a separator or show them in another color.
- Make the `Time` string in the event requester a `live`-clock!
- Make multiple Before values. Perhaps also set a step value.
- Let the user set a `ComeAgain` time, which instead of `in 15 minutes` would be an exact time like `at 20:35 in 0 days`

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1.33 Mayland / Credits

Credits

Thanks a lot to:

- Denni Sibera for his great Mayland logo and the icon enhancement!
- Dirk Federlein for his help and kind replies.
- Eberhard Hafermalz for the German catalog files, German holiday file, beta testing, and ideas.
- Georges Goncalves for the french translation, french holiday file, beta testing, and ideas.
- Kai Hofmann for his bugreports.
- Mads Henriksen for OrgAsm - I wonder when the public will see it?
- Mads Jensen for the Danish holiday file.
- Rand Fredricksen for helping me understand the strange American way of doing things, the American holiday files, ideas, questions, beta testing, and the American.guide file.
- Stefan Becker for [WBStart.Library](#)
- Stefan Stuntz for [MUI](#)
- Christopher A. Loewe for his indepth testing.

And last, but not least, all the fine people at Commodore for the Amiga...

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1.34 WBStart.Library

WBStart.Library V2.2

© 1991-96 by Stefan Becker

WBStart is a package to emulate the Workbenchs' method of starting programs. Emulating this method seems to be easy on the first look, because you only have to load a program, create a process and then send a Workbench startup message to it.

But complications arise from this startup message. It contains pointers to memory and directory locks owned by your process and it will not be returned until the newly created Workbench process exits. So your process can't quit until ALL Workbench processes which have been started by your process are finished. If you don't wait the replied messages will go into nowhere land and the man from India will visit you.

WBStart solves this problem by using a handler process, which loads the program, creates the process, sends the message and then waits for the reply. You just supply all needed information like program name and arguments in a library call. The handler copies this information so your program can free its resources and exit.

The complete package can be obtained at "AmiNet:util/libs/WBStart.lha"

1.35 MUI - MagicUserInterface

MUI - MagicUserInterface

© 1993/96 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US\$ 20.-

to

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1.36 Mayland / Rand

Rand Fredricksen

Chicago, USA

Allan and I have been corresponding for about six months. The trouble began when I mailed a postcard to him because I found DefProtect useful. DefProtect is a program Duff wrote to direct AmigaDOS to automatically set protection bits in specified Volumes/ Directories/ Files for people using MultiUser.

BTW: If you use any publicly released programs, please take a minute to mail the author.

Duff sent email to thank me for the postcard, and asked if I would beta-test his newest effort, this program he calls Mayland. It's a reminder program, as you must know by now. I explained to him that I could help him with his English in the doc files, but I did not have time to test any new programs.

Being the nice guy that I am, I agreed that he could send it to me, and that I would have a look.

Well, this turned into that, and before I knew it I was regularly using Mayland, and criticizing Duff's program on a regular basis.

This .guide is the result of my tinkering with Duff's original English Mayland.guide. You will also find my fingerprints on the American Holidays file, in the Program Strings, and in the Help Bubbles.

Speaking of fingerprints, my PGP 'print is

4E 67 4C 3E 93 28 6C 88 10 41 A2 CB 53 55 8C 17.

My PGP key is available from me or through public servers.

So you can direct comments about this .guide to me (but you are free to send praise about this .guide to Duff ;)

I had no idea how long this .guide thing was going to take; I know there is still room for improvement.

But, if you think this .guide is good, and you would like me to look at your .guide, perhaps in exchange for a .keyfile, please email me.

I must say I enjoy conversing with Allan; as much as we have talked about Mayland, we discuss other Amiga programs, Amiga hardware, and our work and personal lives.

Because of this I have a better understanding of people, especially Amiga users :)

Thanks Duff,

- Rand

rand@maui.netwave.net

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